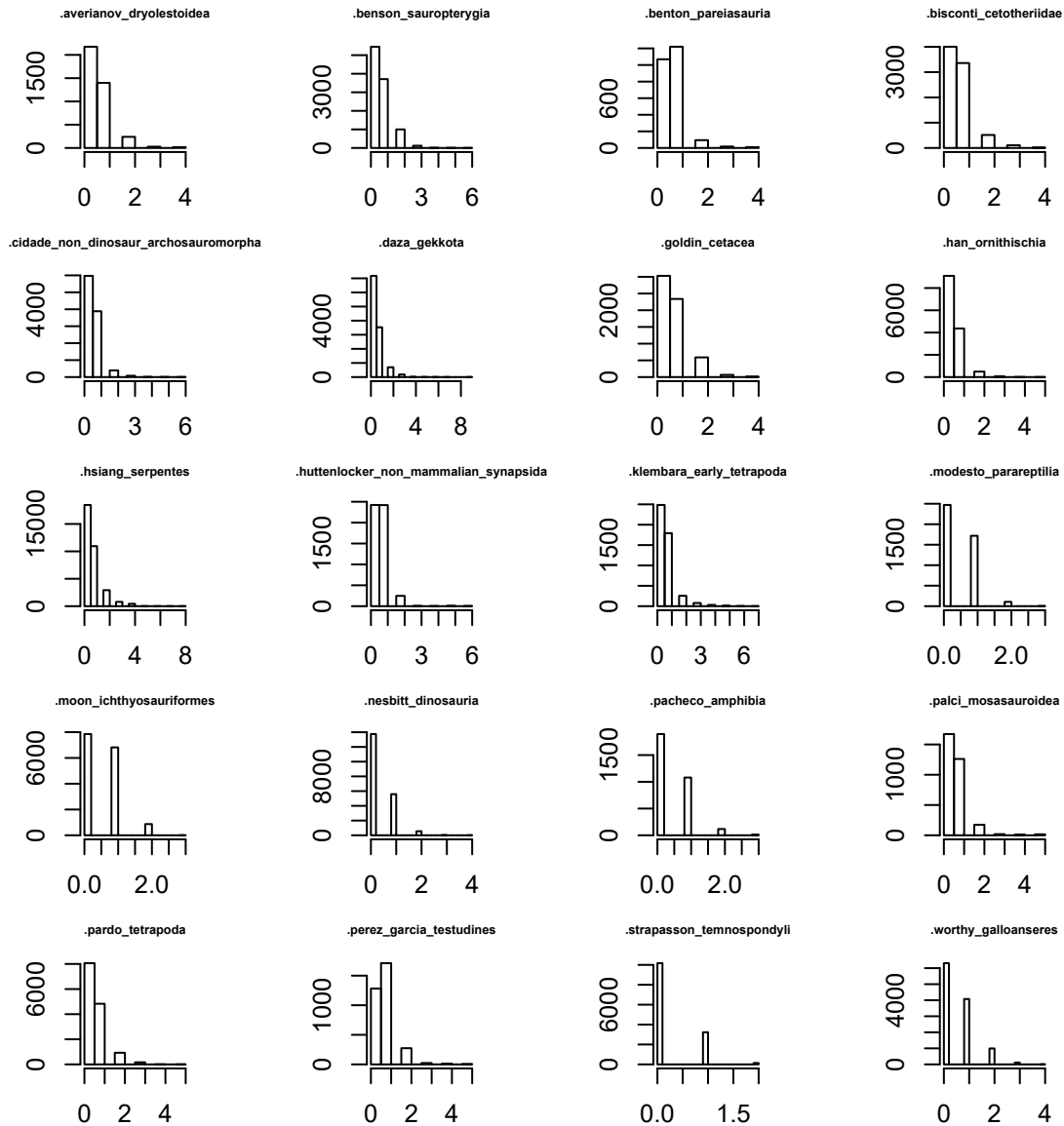


Frequency



Character state